**Finances**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Season | Winter | Sprint | Summer | Fall | Total |
| Primary Characteristic + Craft |  |  |  |  |  |
| Communication + Profession | 4 | 4 | 4 |  |  |
| Social Class  *To move from* ***Wealthy*** *to* ***Poor*** *in the next social class (****1080 lp****)*  *Trivial - 10lb / year*  *Minor- 20lb / year*  *Lesser - 40lb / year*  *Typical - 100lb / year*  *Greater - 250lb / year*  *Legendary - 1000+lb / year* | trivial | trivial | trivial | trivial | trivial |
| Wealth Multiplier  *x2 - poor*  *x3 - avg. (****120 lp*** *to unlock)*  *x4 - wealthy (****360 lp*** *to unlock)* | avg | avg | avg |  | avg |
| Labor Points Gained (+lp) | 12 | 12 | 12 |  | 36 |
| Business maintenance |  |  |  |  | -36 |
| Net Labor Points |  |  |  |  | 0 |
| Lbs gained  *(lp / wealth Factor) \* social status factor*  *wealth Factors: poor (6), avg (12), wealthy (36)*  *social status factors:*   * *trivial: 2.5* * *minor: 5* * *lesser: 10* * *typical: 25* * *greater: 63* * *legendary: 250* |  |  |  | -5 to build lab | 100 |
| Lab costs |  |  |  |  |  |
| lbs |  |  |  |  | 94.5 |
| Build Points | 7 | 7 | 7 | 7 | ~~28~~ 18  Convert 10 build points to lbs |

**Adventures!**

hooks/flaws:

* Avaricious - Greed for money (major - 3)
* Mentor - the black orb (minor(2) - 1)
* Outcast - orphan, received the gift from the black orb (minor - 1)

Stories

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story Title | Difficulty | Seasons  Delayed | Max Season  delay | Roll | Adventure  Origin | Timing | Complexity | Adventure  Type | Hook Dice  (for Covenant hooks) |
| Building reputation as reliable courier (doesn't interfere with income from being a courier) | Average - 13 |  |  | 1 | Ghost | Winter +1 | 4 challenges | Thriller/wilderness  Thriller/wilderness  Legal/diplomatic  Magic |  |
| Avaricious (story determines if this interferes with income) | Easy - 9 |  |  | 1,4,5 | Friar | Spring | 1 challenge | Legal/diplomatic |  |
| Season Status | Winter(work+adventure), Spring(work+adventure), Summer(work) | | | | | | | | |
| Free Seasons | Fall - built temp lab and bought house (poor house) | | | | | | | | |

**ResultS**

Season: Winter, year 1095

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story | | Building reputation as reliable courier - Thriller/Wilderness | | | | | | | | | | |
| Time | | 11+3=14 days | | | | | | | | | | |
| Challenge | Challenge Dice https://cdn3.iconfinder.com/data/icons/nature-animals/512/Bird-512.png https://cdn3.iconfinder.com/data/icons/hand-drawn-items/71/jjj-512.png https://cdn4.iconfinder.com/data/icons/ionicons/512/icon-ios7-bell-512.png https://cdn1.iconfinder.com/data/icons/christmas-and-easter-1-4/48/58-512.png  Detail check:  Offensively Familiar, courage |  | | | **AA**  **subtotal** | **Spell** | **Specialist** | **Combat** | **Roll** | **Total** | **Difficulty** | **Results** |
| **(1)** | **Ability + Attribute** | Stealth(2)+str(0) | 2 |  |  | 6 | 6 | 14 | **13** | Success |
| **(2)** | **Ability + Attribute** | Survival(2)+presence(0) | 2 | 4 |  |  | 4 | 10 | Failure |
| **(3)** | **Ability + Attribute** | Area Lore(1)+communication(0) | 1 | 2 |  |  | 0 | 3 | Failure |
| **Spells used on (1)** | |  |  | | | | | | | |
| **Spells used on (2)** | | Veil of invisiblity |
| **Spells used on (3)** | | Wreaths of foul smoke |
| **Specialist** | |  |
| **Combat** | | Bow attk |  | | | | | | | |
| Rewards | | 1XP, 1 confidence Point, Build Points: 7 | | | | | | | | | | |
| Loses | | 1 botch (2 losses) 2 Story Flaws: Visions (from the black Orb's touch), upgraded Mentor to (2), at (3) it becomes a major, then no more upgrades | | | | | | | | | | |
| Story Log | | Brod received a parcel to deliver to a monastery quite some distance from Glastonbury from a rather wealthy supporter of the monastery. The first 3 days of his travels went well and he was making good time. Brod was hopeful that he would even deliver early. However on the fourth day, his progress was slowed as the Black Orb, at least he assumed it was, went through his memories and replayed the bullying he endured from the past. He felt the rage rise in the back of his mind as he relived the painful episodes that the orb replayed in his mind. This time though, he felt a different sensation. He could only describe it as courage. No longer did he want to run and flee his pursuers, he wanted to hunt them. He felt the orb-endowed muscles of his arms and legs tighten as the crescendo of the visions burst forth onto his mind. At the peak of the violence against him, he leapt after the lead bully that was currently pummeling him in his vision. He felt a hard blow but it wasn't from the bully.. rather when the vision subsided he realized he had actually leapt.. inadvertently casting his gift of the frog's legs spells and leaping into a tree. Then and there he decided he would never let that bullying happen to him again and vowed revenge upon those that scarred his youth as he staggered the rest of the way to the monastery. | | | | | | | | | | |

Season: Winter, year 1095

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story | | Building reputation as reliable courier - Thriller/Wilderness | | | | | | | | | | |
| Time | | 11+1=12 days | | | | | | | | | | |
| Challenge | Challenge Dice https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcSUKzyU89N6yB31qYvoBOQ_F8jHxPvqXvL3bbLoA_XZ1i5bnatuvg&s https://cdn0.iconfinder.com/data/icons/tourism-and-travel-15/64/81-512.png https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcR1cornTnAWKrsqo-kz2sYCCNMYPUx0XK7SabJbJArUrcT6nv_N&s https://cdn4.vectorstock.com/i/1000x1000/28/38/link-chain-icon-hyperlink-vector-25322838.jpg |  | | | **AA**  **subtotal** | **Spell** | **Specialist** | **Combat** | **Roll** | **Total** | **Difficulty** | **Results** |
| **(1)** | **Ability + Attribute** | Awareness(1)+per(1) | 2 | 3 |  |  | 8 | 13 | **13** | Success |
| **(2)** | **Ability + Attribute** | Athletics(1)+sta(1) | 2 |  |  | 6 | 6 | 14 | Success |
| **(3)** | **Ability + Attribute** | Hunt(1)+dex(1) | 2 |  |  |  | 2 | 4 | Failure |
| **Spells used on (1)** | | Gift of the frog's legs |  | | | | | | | |
| **Spells used on (2)** | |  |
| **Spells used on (3)** | |  |
| **Specialist** | |  |
| **Combat** | | Bow attk |  | | | | | | | |
| Rewards | | 1XP, 1 confidence Point, Build Points: 7 | | | | | | | | | | |
| Loses | |  | | | | | | | | | | |
| Story Log | | About a week later, Brod was finally starting to recover from his leap into the tree. He was happy that he was only a few days behind schedule but that soon faded to disappointment as the storm clouds gathered. As he continued through the rest of the day, the weather worsened, and the rain gave way to hail. At first, the tiny pebbles were barely noticeable but soon they grew in size as Brod started to get concerned. He was in thick foliage and needed to find cover. Brod decided to get a better view, and started to leap via his Gift of the Frog's legs to gain forward movement but also to get a better view even though it was only for brief moments of time. He noticed a fire in the distance and headed towards it. Once reaching the billowing smoke of the campfire, he noticed some wagons gathered in front of the entrance to a small enclave embedded in the side of a hill. Good enough. Brod wearily made his way to the entrance when he was greeted by a group of traveling merchants taking refuge from the storm. Waves of music and sweet savory cooking gently struck his senses. He was glad for the company and was readily accepted into the merchant's company while the waited for the storm to abate. | | | | | | | | | | |

Season: Winter, year 1095

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story | | Building reputation as reliable courier - Legal/Diplomatic | | | | | | | | | | |
| Time | | 11+1=12 days | | | | | | | | | | |
| Challenge | Challenge Dice https://www.yellowstonenationalparklodges.com/content/uploads/2017/08/Trail-Icon.png https://static.thenounproject.com/png/39793-200.png https://image.flaticon.com/icons/png/512/93/93701.png Related image |  | | | **AA**  **subtotal** | **Spell** | **Specialist** | **Combat** | **Roll** | **Total** | **Difficulty** | **Results** |
| **(1)** | **Ability + Attribute** | Folk Ken(1)+qik(1) | 2 | 1 |  |  | 16 | 19 | **13** | Success |
| **(2)** | **Ability + Attribute** | Guile(1)+per(1) | 2 | 3 |  |  | 4 | 9 | Failure |
| **(3)** | **Ability + Attribute** | Intrigue(0)+int(3) | 3 | 1 |  |  | 9 | 13 | Success |
| **Spells used on (1)** | | Prying eyes |  | | | | | | | |
| **Spells used on (2)** | | Disguise of the new visage |
| **Spells used on (3)** | | Probe for pure silver |
| **Specialist** | |  |
| **Combat** | |  |  | | | | | | | |
| Rewards | | 1XP, 1 confidence Point, Build Points: 7 | | | | | | | | | | |
| Loses | |  | | | | | | | | | | |
| Story Log | | Brod made it to the town of Woburn, where the Abby was located. As he approached the town, he noticed that there was a checkpoint and individuals were being checked. He decided to change form and used Disguise of the new visage to take on the appearance of an older woman. He picked an assortment of flowers to make it look like he was gathering flowers outside of town before returning. Hoping the ruse would work, he set off on the road towards the checkpoint. After three other people were either searched or questioned Brod made his way to the guards. At first the guards waved him through, but as he neared the gate, one of them yelled at him to return. Rather than waiting to find out, Brod sprinted into the gate past another set of guards, who by then were sounding an alarm. Brod quickly looked for a place to hide using his Prying Eyes to spot places to change his appearance. After ducking and hiding for almost an hour, he found to be what was an old barn. He hid there and changed his appearance to that of a young kid and gingerly darted down the street towards the Abby. While he was walking he figured it would be a good thing to sort out the economic "targets" of future visits, un announced visits of course, but profitable nonetheless. He did notice a few house and made note of their location as well as any possible security. | | | | | | | | | | |

Season: Winter, year 1095

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story | | Building reputation as reliable courier - Magic | | | | | | | | | | |
| Time | | 11+1=12 days | | | | | | | | | | |
| Challenge | Challenge Dice https://ya-webdesign.com/images/death-png-3.png https://www.pngkey.com/png/full/407-4075017_bandit-filled-icon-bandit-icon.png https://cdn.onlinewebfonts.com/svg/img_449454.png https://www.pngkey.com/png/full/407-4075017_bandit-filled-icon-bandit-icon.png |  | | | **AA**  **subtotal** | **Spell** | **Specialist** | **Combat** | **Roll** | **Total** | **Difficulty** | **Results** |
| **(1)** | **Ability + Attribute** | Magic theory(3)+Dex(1) | 4 |  |  |  | 2 | 6 | **13** | Failure |
| **(2)** | **Ability + Attribute** | Finess(0)+int(3) | 3 |  |  |  | 11 | 14 | Success |
| **(3)** | **Ability + Attribute** | Awareness(1)+sta(1) | 2 |  |  | 6 | 8 | 16 | Success |
| **Spells used on (1)** | |  |  | | | | | | | |
| **Spells used on (2)** | |  |
| **Spells used on (3)** | |  |
| **Specialist** | |  |
| **Combat** | |  |  | | | | | | | |
| Rewards | | 1XP, 1 confidence Point, Build Points: 7 | | | | | | | | | | |
| Loses | |  | | | | | | | | | | |
| Story Log | | The return back home took much less time than the trek to the Abbey thanks to a shortcut through a well known faire forest. Most people avoided the forest for fear of contacts with fairies, but Brod wasn't afraid, especially with the new found confidence that the black Orb had given him. The only issue he had was when he stumbled upon a faire that was collecting some sap from one of the trees. He did recognize the poisonous goo that was being harvested and tried to sneak away rather than having a potential encounter with the poison-gathering faire. He tripped on the root of a tree, and caught the attention of the faire. A chase ensued, but Brod was able to dodge the faire through a little game of hide and seek. | | | | | | | | | | |

Season: Spring, year 1095

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Story | | Avaricious - Legal/Diplomatic | | | | | | | | | | |
| Time | | 6 days | | | | | | | | | | |
| Challenge | Challenge Dice Image result for treasure chest icon https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcSlssdgtZsK2r0ABj3GB5lzlK_BrYOpoVc1wPxK41MkXMdfJOOMmA&s https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcRXyNQMZZ6q0dWYU-E2QsFvDF6ypmUFtGUfUFVWgUvAcRjifa_L&s https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcR1dDlDse-IXFZYm4Hb8k9mkMkPZ9g1dmk-JuzeB-KdU-BFZc9G0Q&s |  | | | **AA**  **subtotal** | **Spell** | **Specialist** | **Combat** | **Roll** | **Total** | **Difficulty** | **Results** |
| **(1)** | **Ability + Attribute** | Folk Ken(1)+Per(1) | 2 | 1 |  |  | 6 | 9 | **9** | Success |
| **(2)** | **Ability + Attribute** | Guile(1)+Quickness(1) | 2 | 3 |  |  | 5 | 10 | Success |
| **(3)** | **Ability + Attribute** | Charm(0)+Int(3) | 3 | 3 |  |  | 10 | 16 | Success |
| **Spells used on (1)** | | Prying Eyes |  | | | | | | | |
| **Spells used on (2)** | | Gift of the Frog's Legs |
| **Spells used on (3)** | | Disguise of the new visage |
| **Specialist** | |  |
| **Combat** | |  |  | | | | | | | |
| Rewards | | Gains the favor and influence of the Friar, and more requests for his services over others. (no pay this time, he had to show he was capable) | | | | | | | | | | |
| Loses | |  | | | | | | | | | | |
| Story Log | | A Friar from a local Abby heard the Brod was an up and coming courier looking for work and that he knew how to keep his mouth shut. The Friar, who did not mention his name to Brod, had him deliver a "special" brew from a "friend" of his that lived in a nearby bog where he distilled certain herbs of choice into a potent and scorching drink. The problem was that one of the previous couriers was killed in transit by some of the local "wildlife" in the surrounding Bog areas. Brod convinced the bog friend to help him locate the last whereabouts of the vanished courier. They noticed several items of clothing that lead like a bread crumb trail to the den of a giant frog. Brod cast the *Disguise of the new Visage* on himself to make himself appear to be female and less threatening to the frog. The bog friend mentioned that the frogs were smart and felt less threatened by unarmed females, and were rarely killed. Once Brod casually approached the frog, he notice what appeared to be the uneaten arm of the now deceased courier hanging out of the frog's mouth like a piece of floss. With a dizzying pace of speed, Brod grabbed the flask dangling from the uneaten hand and dashed away using his *Gift of the Frog's legs* to jump into the foliage and escape the grasp of the frog as well eventually it's presence. Brod returned to the Friar with two flasks in his hand. He recounted his time in the bog, and looked on as the Friar chuckled to himself at hearing Brod explain himself. The Friar was pleased and mentioned that he would have more jobs for him in the future, all in keeping within the Lord's will of course. | | | | | | | | | | |